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## BCA/D-20

## 1196

# OBJECT ORIENTED PROGRAMMING USING C++ BCA-231

Time : Three Hours] [Maximum Marks : 80

**Note**: Attempt *Five* questions in all, selecting *one* question from each Unit in addition to compulsory Q. No. 1.

- 1. (a) Differentiate between structure and class.
  - (b) How destructor function is defined?
  - (c) How array of objects are created?
  - (d) What are the functions available in C++ for manipulating strings?  $4\times4=16$

#### Unit I

- 2. Explain uses of scope resolution operator giving example.16
- **3.** (a) How class is declared ? How objects are created ? And member functions are called ?
  - (b) What are different ways of defining member functions? Give examples. **8,8**

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#### Unit II

4.	Write	a	program	to	add	two	complex	numbers.	Use
	constructors only.								16

**5.** Explain various manipulators used for formatting the console I/O. **16** 

#### Unit III

- **6.** (a) What is Friend function ? What are its characteristics ?
  - (b) Write a program to find average of n numbers? (Use friend function for finding average). **8,8**
- 7. (a) What are reference variables? How are they declared?
  - (b) Write a program to interchange the value of two variables by using formal parameters as reference variables. **8,8**

### **Unit IV**

- **8.** (a) What is Operator Overloading? What are the rules of operator overloading?
  - (b) Write a program to overload operator + so that it joins two strings. **8,8**
- 9. Describe Inline Function. In what situations Inline function does not work? Give example.16